Media Studies (Year 10)

Curriculum Map - 2025-2026

Year 10 – Term 1

Key Concept: Applying theory to media products.

Assess 1

Year 10 – Term 1

Key Concept: Analysis of media language, representation, narrative, audience and context.

- Newspapers
- The Guardian
- The Sun
- News Industry: The Sun
- News Industry: The Sun Website
- Industry: Radio and Video Game
- The Archers History and Context
- Study of Helen and Rob Episodes
- Fortnite: Creation, Synergy, Audiences, Website

Year 10 – Term 2

Key Concept: Production skills. Applying theory to media products.

Year 10 – Term 2

Key Concept: Analysis of media language, representation, narrative, audience and context. Applying theory to media products.

Assess 2

- Applying U&G to Fortnite and Archers
- TV Crime Drama: Luther
- Crime Drama: Media Lang
- Reps: Gender & Ethnicity
- Theory: Propp and U&G
- Exploration of Context
- Audience Issues

Assess 3

Year 10 – Term 3

Key Concept: Analysis of media language, representation, narrative, audience and context. Applying theory to media products.

- Second Product: The Sweeney
- Detailed Comparisons of Products
- NEA Production

Assess 4

Year 10 – Term 3

Key Concept: Production skills

- Research and Prep
- Statement of Aims
- Filming

Assess 5

- NEA Production
- Filming
- Editing

Assess 6