

Textiles (KS3)



Year 10

End of Unit Assessment

Evaluating The Outcome

Final Outcome

Students will select a festival item they will create from their printed and dyed fabric. Hat, bandana and headband

Lino Cutting and Printing

Create a lino cut of individual pattern design and apply to dyed fabric using fabric paints

Dying Techniques

Recap tie-dye techniques and look at the art of shibori dying

Repeat Pattern

Understand how to find and repeat a pattern accurately - Drawing skills

Creative Mind Map

Students to explore the theme and create an art mood map of options

Festival

Intro into the festival project - Students can discuss the types of festivals

Year 9

End of Unit Assessment

Evaluating the Product
Learning how to evaluate a product against a criteria

Making a Day of the Dead Inspired Product

Using skills learnt previously to make a product inspired by Day of the Dead

Design Ideas

To creatively design a range of ideas for the theme of day of the dead focusing on pattern

Dye and Fabric Paint Techniques

To learn how to tie dye using a range of methods and how to apply fabric paints

Re-cap hand stitching skills

Day of the Dead

To understand the project brief and create a mood board about the brief

Year 8

End of Unit Assessment

Making a Magic Monster

Use the skills learnt to make a magic monster out of felt and embroidery thread

Designing a Magic Monster

Designing a range of magic monsters, evaluating and selecting

Design Brief and Client

Understand target markets and writing a design criteria to suit the brief

Magic Monster

Hand Stitching Skills

Knowledge and skills about different hand stitches - create samples

What are Textiles?

To develop an understanding of what textiles is and where they come from

Intro to marking and measuring in textiles

Students learn how to measure, mark and cut a range of shapes to gain a skills license. Drawing techniques

Year 7

