



## Year 9

### Computing: Areas for Development

#### Revision Resources

1	Using Media – <a href="#">Copyright and Creative Common</a> licences <a href="https://www.bbc.co.uk/bitesize/guides/zchcwmn/revision/1">https://www.bbc.co.uk/bitesize/guides/zchcwmn/revision/1</a>
2	Using Media – <a href="#">Credibility and reliable sources</a> <a href="https://www.bbc.co.uk/bitesize/articles/zjr8qyc#z74w239">https://www.bbc.co.uk/bitesize/articles/zjr8qyc#z74w239</a>
3	Programming – <a href="#">Variables</a> <a href="https://www.bbc.co.uk/bitesize/guides/zwmbgk7/revision/2">https://www.bbc.co.uk/bitesize/guides/zwmbgk7/revision/2</a>
4	Programming – <a href="#">Data types</a> <a href="https://www.bbc.co.uk/bitesize/guides/zwmbgk7/revision/1">https://www.bbc.co.uk/bitesize/guides/zwmbgk7/revision/1</a>
5	Data Representation – <a href="#">Images</a> <a href="https://www.bbc.co.uk/bitesize/guides/zpfdwmn/revision/2">https://www.bbc.co.uk/bitesize/guides/zpfdwmn/revision/2</a>
6	Data Representation – <a href="#">sound</a> <a href="https://www.bbc.co.uk/bitesize/guides/zpfdwmn/revision/3">https://www.bbc.co.uk/bitesize/guides/zpfdwmn/revision/3</a>
7	Data Modelling – <a href="#">Formula and functions</a> <a href="https://www.bbc.co.uk/bitesize/guides/zdydmp3/revision/6">https://www.bbc.co.uk/bitesize/guides/zdydmp3/revision/6</a>
8	Data Modelling – <a href="#">Computer Models</a> <a href="https://www.bbc.co.uk/bitesize/guides/zyqfr82/revision/1">https://www.bbc.co.uk/bitesize/guides/zyqfr82/revision/1</a>

Kindness, Integrity and Tenacity